Educational flexible and creative environments

FORM TO DESCRIBE EFELCREN ELEARNING MATERIALS
to be attached to each material by the teacher(s) who realized it

(aim of this information is to help other teachers to re-use your product:
please be clear, precise and concise)

Title of the product:	"Festival of Europe".
Proposing teacher(s) and country/ies:	Juan Gordillo; Milagros Trigo.
Original language/translations available:	
Type of material (more than one category can be selected):	☐ Conceptual Map ☒ Webquest or Treasure hunt ☒ Interactive activity (game, quiz, test, simulation, etc) ☒ Creative use of media (video, graphics, animation, etc.) ☒ Hypermedia document (various kinds of presentations, like web sites, powerpoint etc., and with different aims) ☒ Other: scores made within Sibelius.
Making reference to the above categories, please specify what kind of product it is:	We introduce the Music in the 13th century, using sibelius progranme and also we use Art to introduce music instruments. In the "Pórtico de la Gloria"Cathedral of Santiago there are 24 old men playing diferent instruments, with simulations we present the musical instruments, it also includes sound. Within three scores of Alfonso X El Sabio (a famous composer in those ages in Spain), the student can hear the music and do different exercices with them. Through a webquest we propose the collaborative work
Concise description of the content:	The approach asks students to make a report for a digital newspaper about a festival and it should include the music in the Middle ages: instruments, scores... the report can include video and different sound files. We study different instruments by research on different buildings in " The Road to Santiago"; Stdents also work on the evolution of these instruments, Music in 13th century,students also work on different types of files of sound.

Educational aims:	To make different research work. Identify different buildings in the Road to Santiago where we can find the Midle Age instruments:El Pórtico de la Gloria (Cathedral of Santiago) To know diffrent types of instruments, characterÍstics ... their evolution trough the time. Identify the characteristics of the music in the Midle Ages, main actors...how it worked in the Road to Santiago. To analyse and work with Scores To compear music of that age with nowadays To work with differrent sound files: mp3, wav.
Students are expected to learn	**X**☐ by using the product **X**☐ by developing the product
School level and grade:	3rd level Secondary.(15)
Topic(s) addressed:	Music in the 13th Century, instruments of music, different types of files.
Work mode (e.g. individual, in small groups or what else)	Individual, small groups and big group.
Context in/for which the product was realized:	To work at the computers room or at the library, the final product can be showed at the classroom.
Time required:	About 4 hours.
Technological tools used for the product creation:	Flash, Sibelius, Front Page, pdf...
Technological tools that can be used in alternative (general features or functions):	Dreamweaver
Software necessary for its fruition:	Adobe Flash Player, microsoft suite, scorch(plug in to read scores.
Format and total size of files (Mb)	17´6 MB
Realization phases (with teacher's role and reference files if necessary):	The studens are the main actors and the teacher is the conductor: Presentation by the teacher, research work, work period: producing materials, prersentation of materials and feed back to the teacher.
Considerations at the end of the experience:	The materials are to use in the classroom, the collaborative work will let students develop different abilities like: to produce materials integrating the knowledge acquired in the learning proccess.
Characteristics on which the educational strengths relies, to be preserved when transferring the product to a different school context:	All the product can be transfered into another school, it must be kept teacher´s role and Students' role. All phases of the project work should be kept.
Further considerations, if any:	